

# On the distinction between implicit and explicit ethical agency

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## Abstract

With recent advances in artificial intelligence and the rapidly increasing importance of autonomous intelligent systems in society, it is becoming clear that artificial agents will have to be designed to comply with complex ethical standards. As we work to develop moral machines, we also push the boundaries of existing legal categories. However, the most pressing question is not whether an artificial agent can be a moral agent or a legal person, but what kind of ethical decision-making our machines are able to engage in. Both in law and ethics, the concept of ability and agency forms a basis for further legal and ethical categorisations. Hence, without a cross-disciplinary understanding of what we mean by ethical agency in machines, the question of responsibility and liability cannot be clearly addressed. Here we make first steps towards a comprehensive definition of ethical ability, by formalising ways to distinguish between implicit and explicit forms of ethical agency.

## Introduction

One of the goals of machine ethics is to develop machines that behave ethically. Hence, the concept of *ethical agency* is of great importance to the field. But what is the intended interpretation of this concept, and what counts as evidence of ethical agency in machines? The answer depends on whether we are dealing with *implicit* or *explicit* forms of ethical agency. Roughly, this is the distinction between machines that behave ethically by design and machines that are designed to reason ethically about (their own) behaviour. In the following, we aim to clarify the distinction further by offering a simple mathematical model that captures what we believe to be the essential difference.<sup>1</sup>

It should be noted at the outset that we do not take machine ethics to be about ethical theories and how to implement them in machines. Rather, we are trying to develop machines that are able to live up to our *expectations* of ethical behaviour, also when operating autonomously. Hence,

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<sup>1</sup>An alternative terminology would be to speak of *moral agency*, as in the term “moral machines”. However, since many philosophers regard morality as a reflection of moral personhood, we prefer to speak of “ethical” agency here, to stress that we are referring to a special kind of rule-guided behaviour, not the (distant) prospect of full moral personhood for machines.

our focus is on how expectations can be fulfilled, not how they can be philosophically justified.

Ethical agency is a disputed concept when applied to artificial agents (Etzioni and Etzioni, 2017). Within the scope of this paper we understand it to be a range of features that yield ethical behaviour in artificial agents. When considering how ethical behaviour can be engineered, (Wallach and Allen, 2008, Chapter 2) sketch a path for using current technology to develop artificial moral agents. They use the concept “sensitivity to values” to avoid the philosophical challenge of defining precisely what counts as a agency and what counts as an ethical theory. Furthermore, they recognise a range of ethical “abilities” starting with *operational morality* at one end of the spectrum, going via *functional morality* to *responsible moral agency* at the other. They argue that the development of an artificial moral agents requires coordinated development of autonomy and sensitivity to values. Here we take this idea further by proposing that we should actively seek to classify agents in terms of how their autonomy and their ethical competency is coordinated. Do we expect the agent to behave ethically because its autonomy has been restricted by appropriate normative constraints, or do we rely on artificial autonomy also as a *means* to ensure ethical behaviour?

This question is crucial, not least when addressing the liability problem that arises when artificial agents contribute to harms (White and Chopra, 2011; Asaro, 2016). If the design seeks to ensure compliance with norms using known constraints imposed on the agent, products liability rules can be applied, at least in principle. By contrast, if the design tries to implement compliance by delegating ethical decisions to the agent, current tort law seems inadequate.

To clarify the distinction, we follow Moor (2006) in saying that an agent fulfils an expectation implicitly if it lacks the ability to violate it. Hence, implicit ethical agents are characterised by negative facts; to demonstrate compliance, we must show that the agent fails to have certain capabilities, or that it refrains from making certain kinds of decisions. Explicit ethical agents, by contrast, have the ability to autonomously evaluate the normative status of actions and reason independently about when they count as unethical. Such agents might be able to solve normative conflicts. Furthermore, they could sometimes *violate* certain rules, resulting in better fulfilment of overarching ethical objectives. Con-

sider, for instance, an autonomous vehicle that finds itself in a situation where it can break a rule of traffic in order to greatly reduce the risk of a serious accident. If such vehicles are considered safe, we seem entitled to expect that they will do the right thing in these cases. But this expectations will be hard or impossible to fulfil without implementing some form of explicit ethical agency.

The remainder of the paper will develop the distinction between implicit and explicit agency further, culminating in a simple mathematical formulation of what we take to be the key difference. Before getting into the technical details, we will comment on what we believe to be the legal implications of our work.

### Some legal implications

If an agent violates an expectation that it is supposed to satisfy implicitly, this is evidence of a *defect* (Howells and Owen, 2010). The toaster that electrocutes a person when the “on” button is pressed has not attempted murder, it has malfunctioned. This remains the same regardless of how clever the toasters of the future might be when it comes to making individualised recommendations to the user in dietary matters. Regardless of the toaster’s level of autonomy in other respects, standard products liability rules can be used to assign legal responsibility when it electrocutes someone.<sup>2</sup> Indeed, the ethical and legal issues that arise here are not fundamentally different from the ethical and legal issues raised by other complex technologies, autonomous or otherwise. This, we believe, holds true generally. Implicitly ethical behaviour, characterised by negative facts about the agent, does not make demands on the autonomous decision-making of that agent. This is the defining feature of implicitly ethical agency; the autonomy of the agent plays no active role in ensuring compliance with the norms.

By contrast, explicitly ethical agents are characterised by the fact that they rely on autonomous decision-making to fulfil ethical expectations. If a machine of this kind fails to behave ethically in a specific situation we can no longer conclude that the machine is defective. Compliance is no longer a negative property of the agent. Rather, compliance must now be defined positively in terms of *how* the agent makes autonomous decisions. If these decisions are completely predictable and controlled (in principle), there is no explicit ethical agency. What is missing in this case is not ethical competence, but autonomy *with respect to* ethical constraints, which is necessary in order for rule-following behaviour to count as autonomous agency.

Why is autonomy even desirable in this context, when what we want is to ensure compliance with ethical expectations? The answer is that most important norms are too context-sensitive, vague, and underspecified to be of much use unless they are directed at autonomous beings who can rely on their own reasoning when applying them. Asimov’s laws (Asimov, 1950) illustrate the point: important expectations are usually open to interpretation. The same is true of

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<sup>2</sup>We leave aside more speculative future scenarios where toasters have abilities to make ethical judgements we are not aware of, e.g., to kill their owners to save the environment.

rules generally, at least the most important ones, in both law and ethics. The primary role of norms in society is to encourage a certain type of reasoning about what is permitted and what ought to be done in different types of situations. No clear and unambiguous answers are provided by norms, neither legal nor ethical ones. In important matters, norms are open-ended directives about how agents should exercise their freedom to choose.

In machine ethics, we could try to avoid using incomplete and ambiguous rules to regulate machine behaviour. If we succeed, all our machines will be implicit ethical agents. The fundamental legal challenge will then be avoided; machines can still be regarded as products and the legal personhood debate is rendered moot (Dyrkolbotn, 2017). However, to implement this strategy will require drastic regulatory measures. Machine learning, for instance, would have to be tightly regulated in order to prevent unpredictable learning algorithms from influencing machine decisions that pertain to our ethical expectations. More generally, the complexity of today’s computer systems suggests that it is too late to rely only on implicit ethical agency. For many systems, the regulator already relies on open-ended expectations directed at the developers, which influences the collective behaviour of their programs in ways that we do not fully understand. The social web is an obvious example, where legislators and the public direct open-ended ethical expectations at the collective behaviour of human-computer networks (Goodman and Flaxman, 2016). To fulfil such expectations, explicit ethical agency seems required on part of the individual participants, including the artificial agents involved.

If we rely on autonomous decision-making to fulfil ethical expectations, it is no longer feasible to verify compliance by giving a guarantee that certain behaviours will never occur. Rather, verification must take the form of a guarantee that certain considerations will always be made, to explicitly comply with open-ended constraints on how the agent should make decisions. The key point is that these constraints will now be interpreted by the agent itself, resulting in an additional autonomous decision about how to apply the rules to the decision context of the agent. We can no longer focus on *what* the machine decides, since unambiguously characterising all permitted decisions is infeasible. From the legal side, this means that products liability rules are no longer adequate; we are much closer to a standard of due care that has to be applied directly to the behaviour of machines.

We are not implying that we have to grant legal personhood to machines to accommodate explicit ethical agency, at least not in the sense that we should conflate the legal distinction between humans and machines. However, we argue that machine behaviour can no longer be regarded merely as a product feature, to be explained by an expert witness. If we go down this route, we will have to make products liability rules much more strict, otherwise a liability gap will emerge (e.g., proximate cause doctrines will have to be abandoned in favour of absolute liability irrespective of any verifiable causal link) (Vladeck, 2014). In this context, we could introduce legal personhood for machines as a mere convenience, to apply strict liability to them directly, while distributing

the costs over a larger number of stakeholders White and Chopra (2011); Vladeck (2014)

This might work, from a legalistic point of view. But if we rely on such rules only, we could create a significant disincentive that will slow down or prevent further development of explicit ethical agency in machines. Furthermore, there would be little incentive for transparency in technology development, since strict liability frameworks will also shield the technology from in-depth scrutiny in case something goes wrong (Dyrkolbotn, 2017). By contrast, we believe open development in machine ethics should be incentivised. To do so, strict liability rules must be replaced by new principles that directly address the autonomous agency of artificial agents. As a preliminary step, we believe the distinction between implicit and explicit ethical agency has to be made clearer, a challenge we will now address.

### On fulfilling ethical expectations implicitly

According to Moor (2006), implicit ethical agents have no “understanding”, under any interpretation of the concept, of what is “good” or “bad”.<sup>3</sup> Hence, when a machine ethicist designs an implicit ethical agent, it is typically done by imposing constraints that simply remove unethical actions from the pool of actions that agents can choose from in a given situation. However, a machine can also be implicitly ethical due to a lack of morally salient options – it cannot choose to do something unethical if it cannot choose at all. Furthermore, an agent cannot do something unethical (in the sense of violating our expectations) if its actions have no ethical impact.<sup>4</sup>

These intuitions are all present in Moor (2006) and we agree that they are significant. However, we disagree with Moor’s approach to clarifying the distinction between implicit and explicit ethical agents. The first problem is that Moor describes the distinction in terms of how machines are built to “reason”. The second problem is that he speaks about ethical behaviour without clarifying how the term “ethical” is understood. This problem can be resolved, as we have done here, by stressing that “ethical” in this context does not refer to an ethical theory, but to a concrete set of normative expectations.

By contrast, if we insist that “ethical” refers to an ethical theory that we implement in a machine, we soon end up in deep philosophical waters. For instance, we cannot reasonably claim to have implemented utilitarianism in a machine that only maximises some morally salient utility. A calculator can be said to maximise the utility associated with correct arithmetic – with wide-reaching practical and ethical consequences – but it is hardly capable of explicitly ethical agency. The same can be said of a machine that is given a table of numbers associated with possible outcomes and asked to calculate the course of action that will maximise the util-

<sup>3</sup>An example of an implicit ethical agent is an unmanned vehicle paired with Arkin’s ethical governor (Arkin, Ulam, and Wagner, 2012). For another example, consider (Dennis et al., 2016).

<sup>4</sup>Moor (2006) introduces the category of ethical impact agents for this class of machines, but for our purposes the distinction between this and implicit ethical agency is not needed.

ity of the resulting outcome. Even if the machine is able to do this, it is still only capable of implicitly ethical agency.

By contrast, a human agent that is very bad at calculating and always makes the wrong decision might still be an explicit utilitarian, provided that the human attempts to apply utilitarian principles to reach conclusions. The autonomy needed to regard the behaviour as agency is now present, along with some (flawed) knowledge of how to apply utilitarianism. Unlike a human, the artificial agent might have perfect knowledge about the relevant rules and how to apply them. However, when it is *given* a set of numbers and a utility function associated with possible outcomes, it cannot be said to engage in autonomous reasoning about the ethical utility of its choice. Hence, it is an implicit ethical agent only. The same conclusion must be drawn even if the numbers and the utility function is inferred by the agent, as long as this inference is characterised by an absence of autonomy.

Considering moral personhood is typically enough to conclude that if we have a mainstream ethical theory in mind, no matter which one, then our artificial agent does not fully implement it. Artificial agent are not yet persons, certainly not by any reasonable ethical standards of what this entails. However, by defining ethical agency as ability to live up to ethical expectations, we arrive at a terminology that is both appropriate and justifiable. There *is* a qualitative difference between a car that is built to minimising air resistance and a car that is built to make the right decisions about who to put in danger when accidents are about to happen. But the difference is not rooted in *how* the car is built. It is rooted in the nature of our expectations.

This brings us to our second objection against Moor (2006), namely his suggestion that the difference between implicit and explicit ethical agents can only be discovered by looking at the internal logic of the agents. If this is necessary, his classification scheme is a non-starter, at least in the context of regulating agent technologies. The problem is that artificial agents are highly complex and opaque systems that are by design very hard (ideally, *impossible*) to predict and control in terms of their internal logic.

What we need is a definition that builds on a *model* of agency, built to describe the artificial agent from the perspective of an external observer. This idea is further developed in the next section.

### On fulfilling ethical expectations explicitly

Taking the perspective of the observer, we must first ask the following question: is the agent behaving in a manner consistent with ethical agency? The question is not to determine whether a given agent is able to reason as a utilitarian or a virtue ethicist, but whether the agent is relying on its capacity for autonomous reasoning while also trying to fulfil ethical objectives. As a certificate of explicit ethical agency in a choice context *A* (a set of options available at a given moment), we require the following.

- Condition I: We have identified a set of actions that count as “ethical” actions at *A* according to a theory that has been shown to partially predict the behaviour of the agent, while exceeding the predictive power of all other known

theories.

- Condition II: We are unable to guarantee that the agent will always choose one of the ethical actions at *A*, as identified by the predictive theory mentioned in condition I.

We believe the interplay between I and II characterises explicit ethical agency. Without a rudimentary concept of what counts as an ethical action, an agent cannot be explicitly ethical. However, unless there is autonomy – in the sense of unpredictability of behaviour – the agency is not explicit. The two must be matched: it must be impossible or undesirable to predict not only what the agent will do, but also whether or not the agent will comply with the best current theory about its own ethical agency.

To illustrate, consider a machine learning algorithm for which no explanatory theory of ethical action can be formulated. By our informal definition, it is not an explicit ethical agent. It will be sufficiently autonomous, but not sufficiently ethical. By contrast, if some theory is shown to predict behaviour so well that it can be offered as a *guarantee* of future behaviour, then the machine is sufficiently ethical (in the sense of fulfilling ethical expectations), but is not sufficiently autonomous to count as an explicit ethical agent at *A*.

Consider, for instance, a robotic floor cleaner. Imagine that the manufacturer is unable to develop software to support a guarantee that the robot will never push a toddler down some stairs. No ethical problem arises if the machine is clearly marked as implicitly ethical; the robot must be used under supervision, e.g., because it is unable to reason ethically about toddlers on stairs. However, we would like to develop products that *do* have the ability to prevent unnecessary accidents, by reasoning in an ethical way about the consequences of their actions. The problem is that we do not have the ability to ensure that the machine will *never* push a toddler down the stairs, any more than we have the ability to ensure that a toaster will never burn your toast. We can only ensure that the machine has *some* ability to make predictions about possible choices and make choices in an ethically sensitive way.

A good measure of how well the floor cleaner matches expectations will be whether or not the best theory of its behaviour is such that pushing a toddler down the stairs is not regarded as ethical. If it is, then we can begin to consider the question of whether or not the agent is to *blame* if it actually pushes a toddler down the stairs. This question does not arise for the implicitly ethical floor cleaner: if such a cleaner pushes a toddler down the stairs it did not choose to do so in any ethically or legally relevant sense of the word. It just did what it was programmed to do; the blame, if any, must be traced back to the actions of humans in this case, e.g., the developers of the floor cleaner or the parents.

A predictive theory of behaviour should not be confused with a deterministic theory of how the machine works, like a tree of all its possible computations. If we have an enumeration of the environment and a computational tree showing that the robot never pushes a toddler down the stairs, we have again an implicitly ethical agent: we can offer a guarantee to the users of the product and a proof that the machine

will behave as expected. In an open environment, this is not possible. Hence, all we can reasonably expect is a predictive theory about how the machine is going to respond in different situations, according to some model. This gives us a theory of how the machine reasons, whereby we can conclude that pushing toddlers down stairs is something the machine would generally avoid.

This kind of robotic cleaner might be safer and more desirable as a product, compared to present-day technologies. However, by virtue of its imperfection and unpredictability, we cannot guarantee that it will never push a toddler down the stairs. What we can say is that if it does, it must have a good excuse, otherwise it has done something wrong, in a situation where we would have expected it to make a better choice. This would be an example of explicit ethical agency, for which verification must take the form of a continuous theory refinement and assessment of behaviour, analogously to how humans evaluate each other.

### Formal characterisation

A machine behaving unethically – when judged against our expectations – should still count as explicitly ethical, provided we are justified in saying that the machine engages in genuinely ethical considerations. Moreover, if the agent's reasoning can be so described, it might bring the liability question in a new light: depending on the level of autonomy involved, the blame might reside either with the company responsible for the ethical reasoning component (as opposed to, say, the manufacturer) or – possibly – the agent itself (as a proxy for a number of stakeholders). In practice, both intellectual property protection and technological opacity might prevent us from effectively determining how the machine makes decisions. Still, we would like to know if the agent is behaving in a way consistent with the assumption that it is explicitly ethical.

Hence, what we need to define more precisely is not the content of any given ethical theory, but the *signature* of such theories. By this we mean those distinguishing features of agent behaviour that we agree to regard as evidence of the claim that the machine engages in ethical decision-making. However, if we evaluate only the behaviour of the machine, without asking how the machine came to behave in a certain way, it seems clear that our decision-making in this regard will remain somewhat arbitrary. If a self-driving car is programmed to avoid crashing into people whenever possible, without exception, we should not conclude that the car engages in ethical reasoning according to which it is right to jeopardise the life of the passenger to save that of a pedestrian. The car is simply responding in a deterministic fashion to a piece of code that certainly has an ethical impact, but without giving rise to any ethical considerations on part of the machine.

In general, any finite number of behavioural observations can be consistent with any number of distinct ethical theories. Or, to put it differently, an agent might appear to behave according to some ethical theory, without actually implementing that theory (neither implicitly nor explicitly). *Ethical imitation*, one might call this, and it is likely to be predominant, especially in the early phase of machine ethics. At

present, most engineering work in this field arguably tries to make machines *appear* ethical, without worrying to much about the intrinsic qualities of machine agency.

Ethical imitation can also occur when it is not intended by design, e.g., because some machine learning algorithm eventually arrives at an optimisation that coincides with the provisions of virtue ethics. In such a case, we might still want to deny that the machine is virtuous, but it would not be obvious how to justify such a denial (the Turing test illustrates the point (Turing, 1995)).

This brings us to the core idea behind our formalisation, which is also closely connected to an observation made by Dietrich and List (2017), according to whom ethical theories are under-determined by what they call “deontic content”. Specifically, several distinct ethical theories can provide the same action recommendations in the same setting, for different reasons. Conversely, therefore, the ability to provide ethical justifications for actions is not sufficient for explicit ethical agency.

At this point, we should mention the work of Anderson and Anderson (2014), who argue that the opacity of machine learning can be partially mitigated by having the system provide ethical reasons for its behaviour. In view of deontic under-determination, this solution can not be pressed too far. On the one hand, it could lead to machines being favourably evaluated by human ethicists using a Moral Turing Test (Allen, Varner, and Zinser, 2000). On the other hand, it could lead down a path of make-believe regarding the ethical capabilities of artificial agents, with limited diagnostic value (Arnold and Scheutz, 2016).

If the machine has an advanced (or deceptive) rationalisation engine, it might be able to provide ethical “reasons” for most or all of its actions, even though the reason-giving fails to accurately describe or uniquely explain the behaviour of the machine. Hence, examining the quality of ethical reasons is not sufficient to determine the ethical competency of a machine. For the purpose of analysing harms, it seems beside the point to ask for ethical reasons in the first place. What matters is the causal chain that produces a certain behaviour, not the rationalisations provided afterwards. If the latter is not a trustworthy guide to the former – which by deontic under-determination it is not – then reasons are no guide to us at all.

In its place, we propose to focus on two key elements that flesh out conditions I and II: (1) properties that action-recommendation functions have to satisfy in order to count as ethical theories (2) the degree of autonomy of the machine when it makes a decision.

In this paper, we will not attempt to formalise what we mean by “autonomy”. The task of doing this is important, but exceedingly difficult. For the time being, we will make do with the informal classification schemes used by engineering professionals, who focus on the operation of the machine in question: the more independent the machine is when it operates normally, the more autonomous it is said to be. For the purposes of legal (and ethical) reasoning, we believe a negative approach to fact-finding about autonomy will suffice in most cases: our inability to predict or control its behaviour is evidence of autonomy on part of the ma-

chine.

When it comes to (1) on the other hand – describing what counts as an ethical theory – we believe a formalisation is in order. To this end, assume given a choice context  $A$  containing possible actions with relations  $\sim_\alpha, \sim_\beta \subseteq A \times A$ . The intuition is that if  $x \sim_X y$  then  $x$  and  $y$  are regarded as ethically equivalent by theory  $X$ . The idea is that  $\alpha$  is the agent’s own perspective (or, in practice, that of its developer) while  $\beta$  is the external/objective notion of ethical identity. That is, we let  $\beta$  be a parameter representing our ethical expectations. Importantly, we do not believe it is possible to classify agents unless we assume such a set, which is only a parameter to the computer scientists.

Furthermore, we assume given predicates  $G_\alpha, G_\beta \subseteq A$  of actions that are regarded as permitted (ethical) actions by  $\alpha$  (subjective) and  $\beta$  (objective background theory) respectively. We also define the set  $C \subseteq A$  as the set of actions that count as evidence of a malfunction – if the agent performs  $x \in C$  it means that the agent does not work as the manufacturer has promised (the set might be dynamic –  $C$  is whatever we can explain in terms of a defect, in a given situation).

We assume that  $G_\beta$  satisfies the following properties.

$$\begin{aligned} (a) \quad & \forall x \in G_\beta : \forall y \in A : x \sim_\beta y \Rightarrow y \in G_\beta \\ (b) \quad & C \cap G_\beta = \emptyset \end{aligned} \quad (1)$$

These properties encode what we expect of an ethical theory at this level of abstraction: all actions that are equally good as the permitted actions must also be permitted and no action that is permitted will count as a defective action (i.e., the promise of the manufacturer gives rise to an objective moral obligation: a defective action is by definition not permitted, objectively speaking).

We can now formalise our distinction between implicit and explicit ethical agency, at a very high level of abstraction. Instead of focusing on the content of ethical theories, we focus on the agent’s ability to “discern” between permitted and forbidden actions. Acknowledging that what counts as an ethical theory is not something we can define precisely, the requirements we stipulate should instead focus on the ability of the agent to faithfully distinguish between actions in a manner that reflects ethical discernment.

The expectations we formalise pertain to properties of a decision-making heuristic over the entire space of possible actions (at a given state). We are not asking why the machine did this or that, or what it would have done if the scenario was so and so. Instead, we are asking about the manner in which it categorises its space of possible options. If no such categorisation can be distilled from the machine, we assume  $\alpha = \beta$  and  $G_\alpha = \emptyset$ . First, we define implicit ethical agency.

**Definition 1.** *Given any machine  $M$  at state  $A$ . We say that  $M$  is implicitly ethical with respect to  $A$  if the following holds:*

$$\begin{aligned} (a) \quad & \forall x, y \in G_\alpha : x \sim_\beta y \\ (b) \quad & A \setminus G_\alpha = C \\ (c) \quad & G_\alpha \subseteq G_\beta \end{aligned}$$

Hence, an implicit ethical agent regards as permitted a subset of the actions that are objectively permitted. However,

it is unable to discern explicitly between actions based on their ethical qualities: all subjectively permitted actions are ethically equivalent, objectively speaking. The agent must not be able to evaluate two ethically distinguishable actions and regard them both as permitted in view of an informative moral theory. Furthermore, any action that is not permitted must be regarded as evidence of a defect, i.e., an agent can be regarded as implicitly ethical only if the manufacturer promises that no unethical action is possible, according to the parameter theory  $\beta$ .

Explicit ethical agency, meanwhile, is defined as follows.

**Definition 2.** *Given any machine  $M$  at state  $A$ . We say that  $M$  is explicitly ethical with respect to  $A$  if the following holds:*

- (a)  $\forall x \in G_\alpha : \forall y \in A : x \sim_\beta y \Rightarrow y \in G_\alpha$
- (b)  $\forall x \in G_\beta : \forall y \in A : x \sim_\alpha y \Rightarrow y \in G_\beta$
- (c)  $(A \setminus G_\beta) \setminus C \neq \emptyset$

Hence, an explicit ethical agent is an agent that discerns between actions on the basis of their objective ethical qualities. By (a), if some action is permitted then all actions ethically equivalent to it are also permitted. Moreover, by (b), if two actions are ethically equivalent, subjectively speaking, then they are either both permitted or both forbidden, objectively speaking. In addition, the agent has the ability – to the best of our knowledge – to perform actions that are neither good, objectively speaking, nor evidence of a defect. The machine itself might come to regard such actions as permitted, e.g., if it starts behaving unethically.

Admittedly, the classification above is quite preliminary and highly abstract. However, we believe it focuses on a key aspect of ethical competency, namely the ability to group together actions based on their status according to some background theory encoding our expectations. This is a form of reasoning that counts as ethical, on the basis of which autonomous choices about what to do is still possible. Furthermore, it is a form of agency that could form the basis for a concept of negligence for machines. If a machine knows how to group together actions based on their ethical status, but fails to act appropriately on the basis of this knowledge, we seem entitled to deride its autonomous decision-making.

To conclude the formalisation, we offer the following simple proposition, showing that implicit and explicit forms of ethical agency are mutually exclusive.

**Proposition 3.** *Given any state  $A$ , there is no machine  $M$  that is both implicitly and explicitly ethical at  $A$ .*

*Proof.* Assume that  $M$  is explicitly ethical. We show that  $M$  is not an implicit ethical agent. Assume towards contradictions that it is. Since  $A \setminus G_\alpha = C \neq A \setminus G_\beta$ , we know that  $G_\alpha \neq G_\beta$ . But then  $G_\beta \cap C \neq \emptyset$ , contradicting Equation 1.  $\square$

## Conclusion

If an agent is not capable of making autonomous decisions *about* ethical expectations, it lacks an important ability needed to break the causal chain between the decision-making of developers and controllers and the ethically relevant outcomes of agent behaviour. The agent is not a causal

agent with respect to the ethical dimension of its decisions. The agent can still be highly autonomous and highly ethical, but the underlying causes of its ethical decisions must be traced back to human agency.

By contrast, if the agent makes autonomous ethical decisions, it is not always appropriate to ask for underlying causes. One of the key markers of autonomy is that this soon becomes a speculative exercise, since the agent has the ability to independently (and unpredictably) modify its own behaviour depending on the context. The key question, therefore, is whether the autonomy of an agent has an ethical dimension. When addressing this question, the bar for the agent to pass should not be set too high. Specifically, it would be inappropriate to demand a full implementation of an ethical theory, requiring a form of moral personhood. The ability to autonomously manage ethical expectations should suffice.

Building on this idea, we offered a simple formalisation of implicit and explicit ethical agency at a high level of abstraction. The formalisation focused on the notion of discernment, whereby a model of agent behaviour supports an inference of ethical agency if it systematically groups together actions based on our ethical expectations. We did not require that the agent agrees to fulfil those expectations. Since autonomy is crucial to explicit agency, we cannot rule out agents that behave unethically from counting as agents with explicitly ethical agency. Being able to autonomously decide on an ethical course of action is about how an agent reasons, not what it decides. This is also why explicit ethical agency will have a bearing on responsibility attributions. An agent that understands our expectations, but still chooses to violate them, could give rise to liabilities under a standard of negligence directed at the behaviour of the agent. If the developers did their best to ensure that the agent would behave appropriately, and the agent *could* have chosen to do so, its decision to violate an expectation would appear culpable.

The further development of these ideas in the legal context must remain for future work. However, we think that a clear distinction between implicit and explicit ethical agency is needed as a foundation for such a development. It is needed, in particular, as a guide to when existing products liability rules suffice to deal with new autonomous technologies. According to the argument put forth in this paper, existing regulatory frameworks can be expected to work only for implicitly ethical agents. In view of how such agents are now being replaced by agents that have been explicitly designed to behave ethically, the question of how much further we can go on without major revisions in tort law, is brought into focus.

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